Birmingham APA's



Rules & Guidelines



Revised: August 2020

Our Ladies 8-Ball format is one of our Showdown Divisions. Teams compete in these alternative formats to earn a slot in our APA Showdown Championships which are held each year in Las Vegas. Rules for these divisions follow our APA Official Team Manual (OTM), however, our local Bylaws may override, or revise, some of those rules. These special divisions also have specific rules and guidelines which take priority for these bonus formats. It is your responsibility of ALL players to read and become familiar with ALL rules and guidelines which are applicable to divisions that you join and play in.*

SHOWDOWN FEES & POOL YEAR

- Team Fees are \$30.00 per team per scheduled match, no matter how many forfeits.
- GREEN FEES are an additional \$3.00 per team per team match unless Host Location states otherwise.
- Our Showdown pool year follows a fiscal year, so it begins each January and ends in December.
- Teams who place high enough each session, along with Wildcard draws, will advance to our Vegas Playoffs for each format. Our Vegas Playoffs for each Showdown pool year will be in February of the following year.
- Although this could change, we currently offer two different Showdown schedules, WEEKLY and MONTHLY.

SHOWDOWN WEEKLY DIVISIONS

- Our weekly Showdown Division schedules will follow a 12-week schedule during the same time frame as our regular 8-Ball and 9-Ball open teams. This includes NO scheduled Showdown matches on specific holidays.
- Host Locations must have a minimum of 5 pool tables to host a weekly Showdown Division. The number of Showdown teams per division will be determined by the number of tables available in that Host Location.

SHOWDOWN MONTHLY SCHEDULE

- Our monthly Showdown Division schedules will be <u>two</u> **5-Month** sessions. Our **Session A** is <u>January thru May</u> and our **Session B** is <u>July thru November</u>. Teams will meet once a month on a Saturday.
- Teams will play at least two full team matches each Saturday that they are scheduled to play. The second team match should be played immediately after the first team match or can be played simultaneously if ALL involved teams agree and tables are available.
- Division Schedules will be posted by 5:00 pm on the Thursday before each session starts. These schedules will be based on a minimum of 10 weeks (2 Team Matches per month). Teams will be scheduled to play each other at least once. The schedule may be adjusted to accommodate the number of teams. For example:
 - 6-10 teams All teams will be placed in one division for the 10 weeks.
 - 11-12 teams All teams will be placed in one division, although an additional match will be inserted into the schedule, so all teams play each other at least once. On the 2nd scheduled Saturday, teams will need to play THREE Team Matches instead of their normal TWO.
 - 13+ teams All teams will be split into multiple divisions. If there is a BYE in a division, which we will always try to avoid, the BYE will be placed in the division with the larger team count.
- Our Ladies 8-Ball format is a rotating in-house division which will alternate locations each month. During the <u>ODD</u> number months (Jan, Mar, May, Jul, Sept, & Nov), teams will meet at Bumpers Billiards. During the <u>EVEN</u> number months (Feb, Apr, Aug, & Oct), teams will meet at Poppa G's Billiards. Since there will be NO Ladies matches played in <u>June</u> and <u>December</u>, our Ladies 8-Ball Playoffs will be held at Poppa G's Billiards.
- On each Saturday, the host location will be open by 1:00 pm. The official match start time is 2:00 pm.



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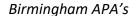
Revised: August 2020

SHOWDOWN TEAM BUILDING

- Players must be a paid and active member on a regular Birmingham APA Open 8-Ball team. They must have played at least SIX matches in our 8-Ball format, in the past YEAR.
- A maximum of <u>FIVE</u> players will be permitted on a team roster only <u>THREE</u> players will play in each scheduled League match.
- The total of the skill levels of the three fielded players in each team match may not exceed 13 points.
- Players may NOT compete on MORE than one Showdown team, in that format, in the same division.
- Any and all changes to a team roster must be approved by your League Operator.
- Teams will NOT be allowed to add anyone to their roster after their 4th scheduled team match in the session
 UNLESS the team can NO LONGER field the 3 players needed for their Team Match.
- Players are not allowed to switch teams in this division after the 4th scheduled team match in the session without approval from League Management, which will NOT be given lightly.
- New teams can NOT join a division after the 4th scheduled team match in each session.
- If the revised schedule doesn't allow a new team to play the two team matches, they missed, the team joining late will receive LAST PLACE points but must still pay their team fees for the missed team matches.

SHOWDOWN LEAGUE PLAY

- The team who finishes the session with the highest points will be that session's *Division Champions* and each member will be awarded a special plaque.
- To maximize travel assistance monies, NO patches will be given out in our Showdown Divisions.
- Teams must have at least ONE player present to field <u>within 15 minutes</u> of the official start time or the entire match <u>may</u> be forfeited.
- League matches should begin if both teams have at least ONE player present. Once the match has started,
 play must be continuous. If a team doesn't have the players present to field, forfeits may be awarded to the
 team who can field players.
- NO ear buds, headsets, or Bluetooth devices may be worn while shooting.
- NO smoke breaks may be taken while shooting in a match until it is over.
- The total maximum points available in a Ladies 8-Ball team match is <u>9 points</u> (three individual matches worth up to 3 points each).
- Our Ladies matches will be scored the same as a standard Open 8-Ball match in our regular League.
- There will be only ONE coaching (time-out) per rack, no matter what skill level is playing.
- If a team has only two players present for a League match, the opposing team may allow the team to play someone twice. One player can NOT play all three matches in a specific team match without forfeiting.
- **BONUS POINTS:** For each TEAM MATCH, teams will receive 2 Bonus Points for turning in their scoresheets correctly and for their Team Fees being submitted correctly and paid-in-full. <u>If one of these requirements are not done correctly, then NO Bonus Points will be given for that Team Match.</u>
- **BYE POINTS:** Sometimes there may not be an even number of teams in a schedule which will cause a BYE to be inserted. Ladies teams, who are scheduled with a BYE, will be awarded a total of <u>7 points</u>. This total includes Bonus Points.





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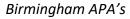
Revised: August 2020

SHOWDOWN LEAGUE PLAY (continued)

- EARLY & MAKE-UP MATCHES: Teams can play their scheduled matches early and/or reschedule current matches if both teams agree. To do so, teams should follow the directions provided on their Division Schedule located in their Team Packet and our following criteria:
 - Weekly Rescheduling Criteria: All Showdown Weekly Division teams should follow the same rescheduling criteria and deadlines as our regular Open Team Divisions.
 - Monthly Rescheduling Criteria: Since this division is only once a month and the complete schedule is posted at the beginning of each session, all teams and players should schedule appropriately to attend. To keep rescheduling from being misused along with providing more stability for our Host Locations and a better experience for all teams involved, the following rescheduling criteria applies to ALL teams:
 - Each team is ONLY allowed up to TWO <u>early team matches per session</u>. Please note that this is NOT <u>two months</u> of matches. Each month in your schedule is TWO team matches.
 - 2. All early matches <u>MUST BE COMPLETED</u> by the original scheduled date. Upon completion of early/Make-Up team matches, full team/green fees are due by both teams.
 - 3. For Make-Up matches, the rescheduling team should contact the opposing Team Captain by <u>MIDNIGHT</u> the night <u>BEFORE</u> the official start time. Teams who did <u>NOT</u> contact someone in the required time frame may forfeit their entire match(s), if so desired by the opposing team(s).
 - 4. A forfeit taken from an opposing team(s) may be overruled if, a personal emergency or work schedule change happens, after the required contact deadline, that prevents the team from showing. League Management reserves the right to determine what is a legitimate emergency that affects the entire team from NOT showing. Also, proof of any such emergency or work-related issue, may be needed to overrule the opposing team from taking the forfeit.
 - 5. Teams can have <u>NO MORE</u> than **TWO** team Make-Up matches open at one time. All rescheduled Make-Up matches <u>MUST</u> be completed by the end of your <u>NEXT scheduled monthly League day</u>. At that time, any unfinished matches will result in forfeits for both teams.
 - 6. **NO** rescheduling of matches or Make-up matches can be played after the 4th MONTH of each session. After this deadline, un-played matches will be forfeited, and full fees will be due.
 - 7. All regular scheduled League matches will always take priority. Teams can NOT delay the start time of a regular scheduled match to complete an early or Make-up match.

• FORFEITING MATCHES & FEES:

- Teams who continue to forfeit matches may not be invited to continue the following session.
- Teams who cause <u>FULL team match forfeits</u> without an approved excuse, will receive only their Bonus Points but may also be held responsible for paying <u>BOTH their team AND their opponents</u> forfeited <u>matches/green fees</u>. These FULL team forfeits may cause a qualified team to lose their qualification.
- Teams who agree to a request to reschedule a Make-Up match from another team, but then can't complete the match, will NOT be held responsible for BOTH team fees and green fees. Each team will be responsible for paying their own full team and green fees for the uncompleted match.
- Any <u>unpaid</u> amounts owed by our Showdown Teams, for whatever reason, may cause the <u>suspension</u> of those players from regular APA League play, events, and tournaments until **PAID-IN-FULL**.





Rules & Guidelines



Revised: August 2020

SHOWDOWN LEAGUE PLAY (continued)

- FORFEITING MATCHES & FEES (continued):
 - Any team who drops out and/or is removed from the schedule after the <u>2nd scheduled team match</u> in that session, will owe their team fees for the rest of that session. If their removal creates a <u>BYE</u> in the schedule, then that team will owe <u>DOUBLE</u> their team fees to make up for the <u>BYE</u>.
 - Individual match forfeits will be worth <u>2 points</u> in regular play and 3 points in Playoffs. Teams receiving a FULL team match forfeit will receive a total of <u>7 points</u>, which includes Bonus Points, and the team giving the full team forfeit will receive <u>2 points</u>.
 - To record <u>PARTIAL</u> forfeits on both scoresheets for either singles and/or doubles matches, the team receiving the forfeit(s) should write their team #, the player's name(s) who is present to play, and the forfeit points they are receiving in "Match Points Earned". In the opponent's section, write the forfeiting team's #, "FORFEIT" in the "Player Name(s)" section, and <u>0</u> in "Match Points Earned".
 - To record <u>FULL</u> forfeits on both scoresheets, <u>in the signature area</u>, the team receiving the forfeit should write their forfeit points (<u>6</u>) in the total points box and sign the scoresheet. Bonus Points will be given when the full forfeit is inputted. In their opponent's section, the team receiving the forfeit should write <u>0</u> as their opponent's points and write "FORFEIT" in the signature area.

VEGAS PLAYOFFS & SLOTS

- Our Birmingham APA League will receive ONE guaranteed Vegas Slot for each Showdown format for every
 <u>TEN</u> teams in that specific format per each Showdown pool year. Additional Vegas Slots will be awarded for
 every TEN teams over the initial ten. Averaging at least 16 teams in a specific Showdown format per each
 Showdown pool year may earn additional awards, such as a Vegas Experience Trip.
- Our Showdown Vegas Playoffs will be held each February for the previous Showdown Division pool year. They will be played in a Single-Elimination format and each format should be completed on one Saturday.
- At times, Birmingham APA may fill any BYES in these playoffs by drawing out Lucky Dawg Teams.
- Travel assistance monies will be based on the # of teams participating during the past Showdown pool year.
- For each year's Vegas Playoffs, Wildcard teams will be drawn out from each division of each session of that Showdown pool year.
- Our Wildcard drawing will take place after the first scheduled matches in January for the previous Showdown Division pool year once we determine which teams are still ELIGIBLE for the drawing.
- The number of teams, including Wildcards, who earn a slot in these Vegas Playoffs are shown in the following Showdown Division Playoff Chart:

SHOWDOWN DIVISION VEGAS PLAYOFF CHART	
	Teams Qualified For Vegas Playoffs
4 To 7 Teams:	Division Champion & Wildcard
8 To 10 Teams:	Division Champion, Runner-Up, & Wildcard
11 To 12 Teams:	Division Champion, Runner-Up, & 2 Wildcards



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VEGAS PLAYOFF REQUIREMENTS

- All Ladies qualified teams must have competed in TWO subsequent sessions and keep at least 3 original players from their qualified session.
- At the end of the Showdown pool year, qualified teams can NOT replace any players for our Vegas Playoffs.
- Teams who qualify in an earlier session but want to fill an empty spot on their roster, or replace a dropped player, may do so by the 4th scheduled match of the LAST session of that Showdown pool year. Added players must meet all the eligibility requirements and have played at least TWENTY life-time matches in that specific format. Any replacement player must be the same SL, or lower, than the player being replaced.
- Teams who qualify in an earlier session, but then lose enough players to reduce their roster to only ONE player, will lose their Playoff eligibility and must re-qualify as a NEW team.
- Teams who join and qualify in the LAST session of the Showdown pool year, but then lose enough players to reduce their roster to only ONE player, will lose their Playoff eligibility and must re-qualify as a NEW team.
- To be ELIGIBLE for our WILDCARD drawing, all teams must:
 - Keep enough original players to meet our eligibility requirements.
 - Compete in at least <u>TWO</u> subsequent sessions in that format and remain active in in that format thru
 out the FIRST session of the Showdown pool year in which our Showdown Vegas Playoffs take place.
- To be ELIGIBLE for your Showdown Vegas Playoffs, all **PLAYERS** must have:
 - Remained active on their Showdown team thru out their Showdown pool year.
 - Played at least FIVE Showdown matches during the session they qualified and any subsequent sessions.
 - Played their required matches on their regular Open team in the associated format for each session.
 - Played at least 10 8-Ball matches in the past YEAR by our Vegas Playoffs.